

PLTW Gateway Formula Sheet 2016 (v5.0)

Statistics

Mean

$$\mu = \frac{\sum x_i}{N} \qquad \bar{x} = \frac{\sum x_i}{n}$$

μ = population mean
 \bar{x} = sample mean
 $\sum x_i$ = sum of all data values (x_1, x_2, x_3, \dots)
 N = size of population
 n = size of sample

Median

Place data in ascending order.
 If N is odd, median = central value
 If N is even, median = mean of two central values
 N = size of population

Constants

$$g = 9.8 \text{ m/s}^2 = 32.27 \text{ ft/s}^2$$

$$G = 6.67 \times 10^{-11} \text{ m}^3/\text{kg}\cdot\text{s}^2$$

$$\pi = 3.14159$$

Mode

Place data in ascending order.
 Mode = most frequently occurring value

If two values occur with maximum frequency the data set is *bimodal*.
 If three or more values occur with maximum frequency the data set is *multi-modal*.

Range (1.5)

Range = $x_{\max} - x_{\min}$

x_{\max} = maximum data value
 x_{\min} = minimum data value

SI Prefixes

Numbers Less Than One

Power of 10	Prefix	Abbreviation
10^{-1}	deci-	d
10^{-2}	centi-	c
10^{-3}	milli-	m
10^{-6}	micro-	μ
10^{-9}	nano-	n
10^{-12}	pico-	p
10^{-15}	femto-	f
10^{-18}	atto-	a
10^{-21}	zepto-	z
10^{-24}	yocto-	y

Numbers Greater Than One

Power of 10	Prefix	Abbreviation
10^1	deca-	da
10^2	hecto-	h
10^3	kilo-	k
10^6	Mega-	M
10^9	Giga-	G
10^{12}	Tera-	T
10^{15}	Peta-	P
10^{18}	Exa-	E
10^{21}	Zetta-	Z
10^{24}	Yotta-	Y

Heat Loss/Gain

Heat Loss/Gain Q = thermal energy
 $Q' = AU\Delta T$ A = area of thermal conductivity
 U = coefficient of heat conductivity (U-factor)
 $U = \frac{1}{R}$ ΔT = change in temperature
 R = resistance to heat flow (R-value)

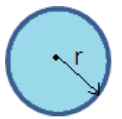
Glaister Equation

$\frac{98.4 - \text{measured rectal temperature}}{1.5}$ = approximate hours since death

Plane Geometry

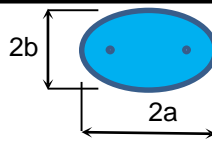
Circle

Circumference = $2\pi r$
 Area = πr^2



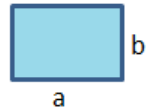
Ellipse

Area = $\pi a b$



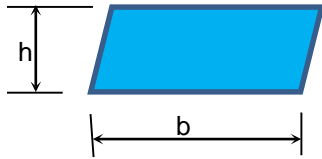
Rectangle

Perimeter = $2a + 2b$
 Area = ab



Parallelogram

Area = bh



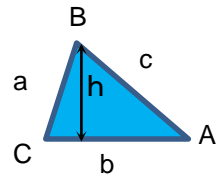
Triangle (3.6)

Area = $\frac{1}{2}bh$

$a^2 = b^2 + c^2 - 2bc \cdot \cos \angle A$

$b^2 = a^2 + c^2 - 2ac \cdot \cos \angle B$

$c^2 = a^2 + b^2 - 2ab \cdot \cos \angle C$



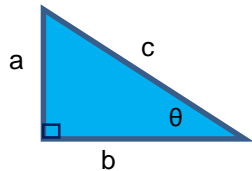
Right Triangle

$c^2 = a^2 + b^2$

$\sin \theta = \frac{a}{c}$

$\cos \theta = \frac{b}{c}$

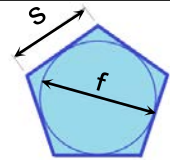
$\tan \theta = \frac{a}{b}$



Regular Polygons

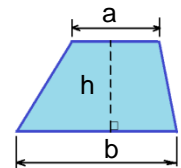
Area = $n \frac{s(\frac{1}{2}f)}{2}$

n = number of sides



Trapezoid

Area = $\frac{1}{2}(a + b)h$

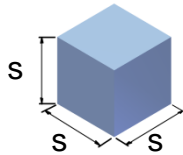


Solid Geometry

Cube

Volume = s^3

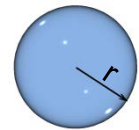
Surface Area = $6s^2$



Sphere

Volume = $\frac{4}{3}\pi r^3$

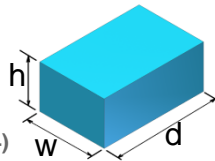
Surface Area = $4\pi r^2$



Rectangular Prism

Volume = $w d h$

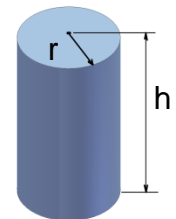
Surface Area = $2(wd + wh + dh)$ (4.4)



Cylinder

Volume = $\pi r^2 h$

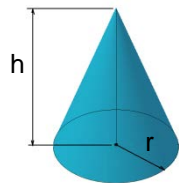
Surface Area = $2\pi r h + 2\pi r^2$



Right Circular Cone

Volume = $\frac{\pi r^2 h}{3}$

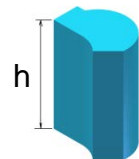
Surface Area = $\pi r^2 + \pi r \sqrt{r^2 + h^2}$



Irregular Prism

Volume = Ah

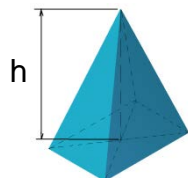
A = area of base



Pyramid

Volume = $\frac{Ah}{3}$

A = area of base



Conversions

Mass/Weight

1 kg = 2.205 lb_m
 1 slug = 32.2 lb_m
 1 ton = 2000 lb
 1 lb = 16 oz

Area

1 acre = 4047 m²
 = 43,560 ft²
 = 0.00156 mi²

Force

1 N = 0.225 lb
 1 kip = 1,000 lb

Energy

1 J = 0.239 cal
 = 9.48 x 10⁻⁴ Btu
 = 0.7376 ft·lbf
 1 kW h = 3,600,000 J

Length

1 m = 3.28 ft
 1 km = 0.621 mi
 1 in. = 2.54 cm
 1 mi = 5280 ft
 1 yd = 3 ft

Volume

1L = 0.264 gal
 = 0.0353 ft³
 = 33.8 fl oz
 1mL = 1 cm³ = 1 cc

Pressure

1 atm = 1.01325 bar
 = 33.9 ft H₂O
 = 29.92 in. Hg
 = 760 mm Hg
 = 101,325 Pa
 = 14.7 psi
 1psi = 2.31 ft of H₂O

Defined Units

1 J = 1 N·m
 1 N = 1 kg·m / s²
 1 Pa = 1 N / m²
 1 V = 1 W / A
 1 W = 1 J / s
 1 Ω = 1 V / A
 1 Hz = 1 s⁻¹
 1 F = 1 A·s / V
 1 H = 1 V·s / V

Time

1 d = 24 h
 1 h = 60 min
 1 min = 60 s
 1 yr = 365 d

Temperature Unit Equivalents

1 K = 1 °C
 = 1.8 °F
 = 1.8 °R

See below for temperature calculation

Power

1 W = 3.412 Btu/h
 = 0.00134 hp
 = 14.34 cal/min
 = 0.7376 ft·lbf/s
 1 hp = 550 ft·lb/sec

Equations

Electricity

Ohm's Law

$$V = IR$$

$$P = IV$$

V = voltage

I = current

R = resistance

P = power

Mass and Weight

$$m = VD_m$$

$$W = mg$$

$$W = VD_w$$

V = volume

D_m = mass density

m = mass

D_w = weight density

W = weight

g = acceleration due to gravity

Power

$$P = \frac{E}{t} = \frac{W}{t}$$

$$P = \tau \omega$$

P = power

E = energy

W = work

t = time

τ = torque

ω = angular velocity

Energy: Work

$$W = F_{\parallel} \cdot d$$

W = work

F_∥ = force parallel to direction of displacement

d = displacement

Energy: Potential

$$U = mgh$$

U = potential energy

m = mass

g = acceleration due to gravity

h = height

Energy: Kinetic

$$K = \frac{1}{2} mv^2$$

K = kinetic energy

m = mass

v = velocity

Energy: Thermal

$$\Delta Q = mc\Delta T$$

ΔQ = change in thermal energy

m = mass

c = specific heat

ΔT = change in temperature

Simple Machines

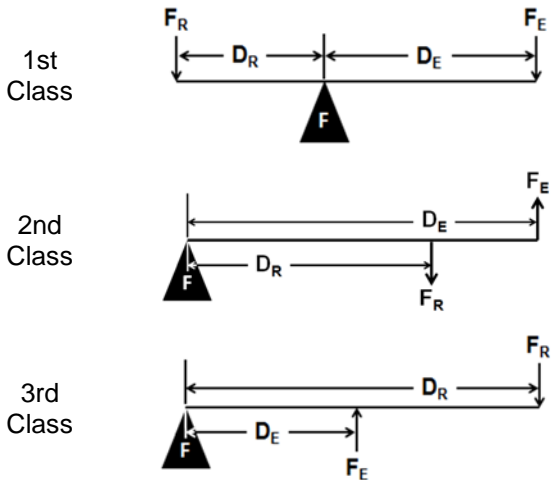
Mechanical Advantage (MA)

$$IMA = \frac{D_E}{D_R} \qquad AMA = \frac{F_R}{F_E}$$

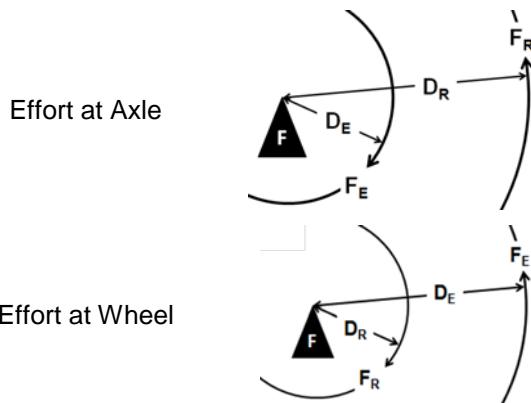
$$\% \text{ Efficiency} = \left(\frac{AMA}{IMA} \right) 100$$

IMA = ideal mechanical advantage
 AMA = actual mechanical advantage
 D_E = effort distance D_R = resistance distance
 F_E = effort force F_R = resistance force

Lever



Wheel and Axle



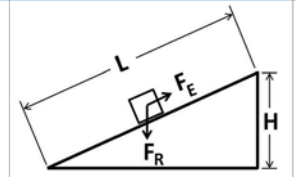
Pulley Systems

IMA = total number of strands of a single string supporting the resistance

$$IMA = \frac{D_E \text{ (string pulled)}}{D_R \text{ (resistance lifted)}}$$

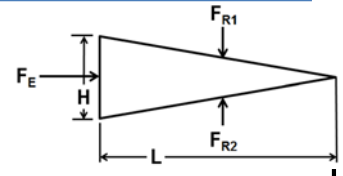
Inclined Plane

$$IMA = \frac{L}{H}$$



Wedge

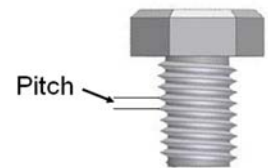
$$IMA = \frac{L}{H}$$



Screw

$$IMA = \frac{C}{\text{Pitch}}$$

$$\text{Pitch} = \frac{1}{\text{TPI}}$$



C = circumference
 r = radius
 Pitch = distance between threads
 TPI = threads per inch

Compound Machines

$$MA_{\text{TOTAL}} = (MA_1) (MA_2) (MA_3) \dots$$

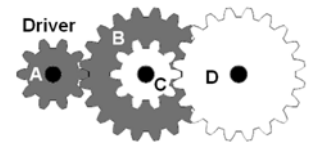
Gears; Sprockets with Chains; and Pulleys with Belts Ratios

$$GR = \frac{N_{\text{out}}}{N_{\text{in}}} = \frac{d_{\text{out}}}{d_{\text{in}}} = \frac{\omega_{\text{in}}}{\omega_{\text{out}}} = \frac{\tau_{\text{out}}}{\tau_{\text{in}}}$$

$$\frac{d_{\text{out}}}{d_{\text{in}}} = \frac{\omega_{\text{in}}}{\omega_{\text{out}}} = \frac{\tau_{\text{out}}}{\tau_{\text{in}}} \text{ (pulleys)}$$

Compound Gears

$$GR_{\text{TOTAL}} = \left(\frac{B}{A} \right) \left(\frac{D}{C} \right) \quad (13.13)$$



GR = gear ratio
 ω_{in} = angular velocity - driver
 ω_{out} = angular velocity - driven
 N_{in} = number of teeth - driver
 N_{out} = number of teeth - driven
 d_{in} = diameter - driver
 d_{out} = diameter - driven
 τ_{in} = torque - driver
 τ_{out} = torque - driven

Aerospace Equations

Forces of Flight

$$C_D = \frac{2D}{A\rho v^2}$$

$$R_e = \frac{\rho v l}{\mu}$$

$$C_L = \frac{2L}{A\rho v^2}$$

$$M = Fd$$

C_L = coefficient of lift
 C_D = coefficient of drag
 L = lift
 D = drag
 A = wing area
 ρ = density
 R_e = Reynolds number
 v = velocity
 l = length of fluid travel
 μ = fluid viscosity
 F = force
 m = mass
 g = acceleration due to gravity
 M = moment
 d = moment arm (distance from datum perpendicular to F)

Propulsion

$$F_N = W(v_j - v_o)$$

$$I = F_{ave}\Delta t$$

$$F_{net} = F_{avg} - F_g$$

$$a = \frac{v_f}{\Delta t}$$

F_N = net thrust
 W = air mass flow
 v_o = flight velocity
 v_j = jet velocity
 I = total impulse
 F_{ave} = average thrust force
 Δt = change in time (thrust duration)
 F_{net} = net force
 F_{avg} = average force
 F_g = force of gravity
 v_f = final velocity
 a = acceleration
 Δt = change in time (thrust duration)

NOTE: F_{ave} and F_{avg} are easily confused.

Bernoulli's Law

$$\left(P_s + \frac{\rho v^2}{2}\right)_1 = \left(P_s + \frac{\rho v^2}{2}\right)_2$$

P_s = static pressure
 v = velocity
 ρ = density

Energy

$$K = \frac{1}{2}mv^2$$

$$U = \frac{-GMm}{R}$$

$$E = U + K = -\frac{GMm}{2R}$$

$$G = 6.67 \times 10^{-11} \frac{m^3}{kg \times s^2}$$

K = kinetic energy
 m = mass
 v = velocity
 U = gravitational potential energy
 G = universal gravitation constant
 M = mass of central body
 m = mass of orbiting object
 R = Distance center main body to center of orbiting object
 E = Total Energy of an orbit

Electronics

Resistor Color Code

	1 st Band	2 nd Band	Multiplier	Tolerance
NONE				20%
Silver			0.01	10%
Gold			0.1	5%
Black	0	0	1	
Brown	1	1	10	
Red	2	2	100	
Orange	3	3	1K	
Yellow	4	4	10K	
Green	5	5	100K	
Blue	6	6	1M	
Violet	7	7	10M	
Gray	8	8	100M	
White	9	9	1000M	

Capacitor Code

Code	Tolerance
A	±0.05%
B	±0.1%
C	±0.25%
D	±0.5%
F	±1%
G	±2%
J	±5%
K	±10%
M or NONE	±20%
N	±30%
Q	-10%, +30%
S	-20%, +50%
T	-10%, +50%
Z	-20%, +80%